

Vault: Judge's Initials _____ SJ or AJ _____ Gymnast _____ School _____

Group 1	Group 2	Group 3	Group 4	Group 5	Group 6	Group 7	Group 8	Group 9	Group 10
7.0	8.6	8.8	9.0	9.2	9.4	9.6	9.8	9.9	10.0
Squat Straddle	Hdsp 1/4 - 1/4 RO - rep	Yami Hdsp - 1/2 1/2 - Hdsp 1/4 - 3/4	Yami - 1/2 1/2 - 1/2	1/2 - 1/1 1/4 - 1 1/4	Hdsp - 1/1 Yami - 1/1 1/1 - Hdsp	Tuck Tsuk Hdsp - 1 1/2 1/2 - 1 1/2 1/4 - 1 3/4 1/1 - 1/2 RO - 1 1/2 RO - tuck RO 1/1 - 1/2 RO 1/2 - 1 1/2 RO 1/4 - 1 3/4	Pike Tsuk 1/1 - 1/1	Tuck Tsuk 1/2 1/1 - 1 1/2	Pike Tsuk 1/2 Layout Tsuk Tsuk Full Hdsp Front Tuck Cuervo 1/2 - 1/2 Front Any Vault w/ 2/1 RO - layout Any RO vault w/ a salto & a twist in any flight



Vault No. 1 _____

Vault Value _____

Deductions _____

Neutral Ded. _____

FINAL SCORE _____

Vault No. 2 _____

Vault Value _____

Deductions _____

Neutral Ded. _____

FINAL SCORE _____

Uneven Bars: Judge's Initials SJ or AJ Gymnast School

NOTES SUMMARY SCORE SHEET

		TALLY
EVENT REQUIREMENTS - 1.4		
Cir/Sw (.2)	_____	Difficulty
Sup Regrasp (.2)	_____	(3.0)
2 Skill/bar (.2)	_____	Event Req.
Salto/1/1 Tw (.2)	_____	(1.4)
Kip (.2)	_____	Composition
Hdstand (.2)	_____	(0.8)
Sup Dismt (.2)	_____	Bonus
COMPOSITION - 0.8		(0.8)
Variety (up to .2)	_____	Exec/Ampl
Comb diff/structure grps	_____	(4.0)
Rhythm & Connections (up to .2)	_____	SUBTOTAL:
Var Conn (up to .1)	_____	Neutral Ded
Flow (up to .1)	_____	
Artistry, Uniqueness (up to .2)	_____	
Creative skill/combination (up to .1)	_____	
Direction change	_____	
(excluding mount and dismount	_____	
(0.1)	_____	
Spacing (up to .2)	_____	
All Spaces/Levels (up to .1)	_____	Final Score
Prog Distr Diff (up to .1)	_____	
BONUS - 0.8 (+ = Give)		
BBS (.1-.2)	_____	
Ult S/HS/BHS and/or Ult Rout (.1)	_____	
Extra HS/BBS/BHS (.1)	_____	
BHS (.2 if no more than .3 exec ded;	_____	
.2 for second Different BHS)	_____	SJ Deduction
		(Deduct from average)

Balance Beam: Judge's Initials SJ or AJ Gymnast School

NOTES SUMMARY SCORE SHEET

		TALLY
EVENT REQUIREMENTS - 1.4		
Dance 1/1 twist/turn (.2)	_____	_____
Jp/Lp at least med (.2)	_____	_____
Hindspr/salto/aerial (.2)	_____	_____
Tumble ser of diff (.2)	_____	_____
Sup Dismt (.2)	_____	_____
No mt/dismt/danc bal/body wave in following:	_____	_____
Dance ser of diff (.2)	_____	_____
Danc-tumb/tumb-danc ser (.2)	_____	_____
COMPOSITION - 0.8		
Variety (up to .2)	_____	_____
Comb diff/structure grps	_____	_____
Rhythm & Connections (up to .2)	_____	_____
Var Conn (up to .1)	_____	_____
Tempo Change/Flow (up to .1)	_____	_____
Artistry, Uniqueness (up to .2)	_____	_____
Creative skill/combination (up to .1)	_____	_____
Artistic presentation (up to .1)	_____	_____
Spacing (up to .2)	_____	_____
All Spaces/Levels/Dir (up to .1)	_____	_____
Prog Distr Diff (up to .1)	_____	_____
BONUS - 0.8 (+ = Give)		
BBS (.1-.2)	_____	_____
Ult S/HS/BHS and/or Ult Rout (.1)	_____	_____
Extra HS/BBS/BHS (.1)	_____	_____
BHS (.2 if no more than .3 exec ded; .2 for second Different BHS)	_____	_____
Difficulty (3.0)	_____	_____
Event Req. (1.4)	_____	_____
Composition (0.8)	_____	_____
Bonus (0.8)	_____	_____
Exec/Ampl (4.0)	_____	_____
SUBTOTAL:	_____	_____
Neutral Ded	_____	_____
Final Score	_____	_____
SJ Deduction (Deduct from average)	_____	_____

Floor Exercise: Judge's Initials SJ or AJ Gymnast School

NOTES		SUMMARY SCORE SHEET	
	<p>EVENT REQUIREMENTS - 1.4</p> <p>TUMBLING ½ tw aerial/salto (.2) Sup aerial/salto in tumbl pass (.2) 3 tumbl passes-2 of 3 dir (.2) Last tumbl pass w/sup (.2) DANCE Jp/Lp of sup diff (.2) Dance ser-3 dance skills of diff (.2) Tu-Dn-Tu/Dn-Tu-Dn series (.2)</p> <p>COMPOSITION - 0.8</p> <p>Variety (up to .2) Combo diff/structure grps</p> <p>Rhythm & Connections (up to .2) Var Conn (up to .1) Tempo Change/Flow (up to .1)</p> <p>Artistry, Uniqueness (up to .2) Creative skill/combination (up to .1) Artistic presentation (up to .1)</p> <p>Spacing (up to .2) All Spaces/Levels/Dir (up to .1) Prog Distr Diff (up to .1)</p> <p>BONUS - 0.8 (+ = Give) BBS (.1-.2) Ult S/HS/BHS and/or Ult Rout (.1) Extra HS/BBS/BHS (.1) BHS (.2 if no more than .3 exec ded; .2 for second Different BHS)</p>	<p>TALLY</p> <p>Difficulty (3.0) _____</p> <p>Event Req. (1.4) _____</p> <p>Composition (0.8) _____</p> <p>Bonus (0.8) _____</p> <p>Exec/Ampl (4.0) _____</p> <p>SUBTOTAL: _____</p> <p>Neutral Ded _____</p> <p>Final Score _____</p> <p>SJ Deduction <i>(Deduct from average)</i> _____</p>	